

INSTALLING **myVGL 2.0**

This chapter describes how to install **myVGL 2.0**.

INSTALLATION

In the following, installation instructions are given. You have to log onto the respective computer as administrator.

Windows

- Execute the file `myvgl20_setup.exe` (32 bit) or `myvgl20_win64_setup.exe` (64 bit).
- Follow the installation instructions.
- Start the software from the Windows Start menu.

Linux

- Use your preferred RPM package installer to install the package named `myvgl20_?????.x86.rpm` (32 bit) or `myvgl20_?????.x86_64.rpm` (64 bit)
or
use the command
`rpm -i myvgl20_?????.x86.rpm` (32 bit)
`rpm -i myvgl20_?????.x86_64.rpm` (64 bit)
- In case that any dependencies problems occur use the `-nodeps` command line option.
- Start the software with the `myvgl20` command.

Mac OS X

- Double-Click the `myvgl20.mpkg` file.
- Follow the installation instructions.

If, after reading this document, you find that you need additional help with the installation of **myVGL 2.0**, feel free to send an e-mail to support@volumegraphics.com.

Thank you for choosing **myVGL 2.0**.